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**autosar-e2e**

*Release 1.0.0*

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**Jun 01, 2026**



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## 1.1 E2E Profiles

### 1.1.1 Profile 01

`e2e.p01.e2e_p01_protect`(*data: bytearray, data\_id: int, \*(Keyword-only parameters separator (PEP 3102)), data\_id\_mode: int = E2E\_P01\_DATAID\_BOTH, length: int = 0, offset: int = 0, increment\_counter: bool = True*) → None

Calculate CRC inplace according to AUTOSAR E2E Profile 1.

#### Parameters

- **data** (*bytearray*) – Mutable bytes-like object starting with the CRC byte. This CRC byte will be updated inplace.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **data\_id\_mode** (*int*) – This attribute describes the inclusion mode that is used to include the *data\_id*. The possible inclusion modes are `E2E_P01_DATAID_BOTH`, `E2E_P01_DATAID_ALT`, `E2E_P01_DATAID_LOW` and `E2E_P01_DATAID_NIBBLE`.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `2 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.
- **increment\_counter** (*bool*) – If `True` the counter in byte 1 will be incremented before calculating the CRC.

`e2e.p01.e2e_p01_check`(*data: bytearray, data\_id: int, \*, data\_id\_mode: int = E2E\_P01\_DATAID\_BOTH, length: int = 0, offset: int = 0*) → bool

Return True if CRC is correct according to AUTOSAR E2E Profile 1.

#### Parameters

- **data** (*bytearray*) – Mutable bytes-like object starting with the CRC byte. This CRC byte will be updated inplace.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **data\_id\_mode** (*int*) – Mode of the data ID. Possible values are `E2E_P01_DATAID_BOTH`, `E2E_P01_DATAID_ALT`, `E2E_P01_DATAID_LOW` and `E2E_P01_DATAID_NIBBLE`.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `2 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

**Returns**

*True* if CRC is valid, otherwise return *False*

e2e.p01.E2E\_P01\_DATAID\_BOTH: **Final[int]** = 0x00

e2e.p01.E2E\_P01\_DATAID\_ALT: **Final[int]** = 0x01

e2e.p01.E2E\_P01\_DATAID\_LOW: **Final[int]** = 0x02

e2e.p01.E2E\_P01\_DATAID\_NIBBLE: **Final[int]** = 0x03

## 1.1.2 Profile 02

e2e.p02.e2e\_p02\_protect(*data: bytearray, data\_id\_list: bytes, \*, length: int = 0, increment\_counter: bool = True*) → None

Calculate CRC inplace according to AUTOSAR E2E Profile 2.

**Parameters**

- **data** (*bytearray*) – Mutable bytes-like object starting with the CRC byte. This CRC byte will be updated inplace.
- **data\_id\_list** (*bytes*) – A bytes-like object of length 16 which is used to protect against masquerading.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `2 <= length <= len(data)` must hold.:param bool increment\_counter: If *True* the counter in byte 1 will be incremented before calculating the CRC.

e2e.p02.e2e\_p02\_check(*data: bytes, data\_id\_list: bytes, \*, length: int*) → bool

Return True if CRC is correct according to AUTOSAR E2E Profile 2.

**Parameters**

- **data** – bytes-like object starting with the CRC byte.
- **data\_id\_list** – A bytes-like object of length 16 which is used to protect against masquerading.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `2 <= length <= len(data)` must hold.:return: *True* if CRC is valid, otherwise return *False*

## 1.1.3 Profile 04

e2e.p04.e2e\_p04\_protect(*data: bytearray, data\_id: int, \*, length: int = 0, offset: int = 0, increment\_counter: bool = True*) → None

Calculate CRC inplace according to AUTOSAR E2E Profile 4.

**Parameters**

- **data** (*bytearray*) – Mutable bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 32bit unsigned integer.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `12 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

- **increment\_counter** (*bool*) – If *True* the counter will be incremented before calculating the CRC.

`e2e.p04.e2e_p04_check(data: bytearray, data_id: int, *, length: int = 0, offset: int = 0) → bool`

Return True if CRC is correct according to AUTOSAR E2E Profile 4.

#### Parameters

- **data** (*bytearray*) – Mutable bytes-like object starting with the CRC byte.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `12 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

#### Returns

*True* if CRC is valid, otherwise return *False*

### 1.1.4 Profile 05

`e2e.p05.e2e_p05_protect(data: bytearray, data_id: int, *, length: int = 0, offset: int = 0, increment_counter: bool = True) → None`

Calculate CRC inplace according to AUTOSAR E2E Profile 5.

#### Parameters

- **data** (*bytearray*) – Mutable bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `3 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.
- **increment\_counter** (*bool*) – If *True* the counter will be incremented before calculating the CRC.

`e2e.p05.e2e_p05_check(data: bytes, data_id: int, *, length: int = 0, offset: int = 0) → bool`

Return True if CRC is correct according to AUTOSAR E2E Profile 5.

#### Parameters

- **data** – bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `3 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

#### Returns

*True* if CRC is valid, otherwise return *False*

### 1.1.5 Profile 06

`e2e.p06.e2e_p06_protect(data: bytearray, data_id: int, *, length: int = 0, offset: int = 0, increment_counter: bool = True) → None`

Calculate CRC inplace according to AUTOSAR E2E Profile 6.

**Parameters**

- **data** (*bytearray*) – Mutable bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `5 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.
- **increment\_counter** (*bool*) – If *True* the counter will be incremented before calculating the CRC.

`e2e.p06.e2e_p06_check(data: bytes, data_id: int, *, length: int, offset: int = 0) → bool`

Return True if CRC is correct according to AUTOSAR E2E Profile 6.

**Parameters**

- **data** – bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `5 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

**Returns**

*True* if CRC is valid, otherwise return *False*

### 1.1.6 Profile 07

`e2e.p07.e2e_p07_protect(data: bytearray, data_id: int, *, length: int = 0, offset: int = 0, increment_counter: bool = True) → None`

Calculate CRC inplace according to AUTOSAR E2E Profile 7.

**Parameters**

- **data** (*bytearray*) – Mutable bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 32bit unsigned integer.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `20 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.
- **increment\_counter** (*bool*) – If *True* the counter will be incremented before calculating the CRC.

`e2e.p07.e2e_p07_check(data: bytes, data_id: int, *, length: int = 0, offset: int = 0) → bool`

Return True if CRC is correct according to AUTOSAR E2E Profile 7.

**Parameters**

- **data** – bytes-like object.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 32bit unsigned integer.

- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `20 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

**Returns**

*True* if CRC is valid, otherwise return *False*

### 1.1.7 Profile 11

`e2e.p11.e2e_p11_protect`(*data: bytearray, data\_id: int, \*, data\_id\_mode: int = E2E\_P11\_DATAID\_BOTH, length: int = 0, offset: int = 0, increment\_counter: bool = True*) → *None*

Calculate CRC inplace according to AUTOSAR E2E Profile 11.

**Parameters**

- **data** (*bytearray*) – Mutable *bytes-like object*. This CRC byte will be updated inplace.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **data\_id\_mode** (*int*) – This attribute describes the inclusion mode that is used to include the *data\_id*. The possible inclusion modes are *E2E\_P11\_DATAID\_BOTH* and *E2E\_P11\_DATAID\_NIBBLE*.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `2 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.
- **increment\_counter** (*bool*) – If *True* the counter in byte 1 will be incremented before calculating the CRC.

`e2e.p11.e2e_p11_check`(*data: bytearray, data\_id: int, \*, data\_id\_mode: int = E2E\_P11\_DATAID\_BOTH, length: int = 0, offset: int = 0*) → *bool*

Return *True* if CRC is correct according to AUTOSAR E2E Profile 11.

**Parameters**

- **data** (*bytearray*) – Mutable *bytes-like object* starting with the CRC byte. This CRC byte will be updated inplace.
- **data\_id** (*int*) – A unique identifier which is used to protect against masquerading. The *data\_id* is a 16bit unsigned integer.
- **data\_id\_mode** (*int*) – Mode of the data ID. Possible values are *E2E\_P11\_DATAID\_BOTH* and *E2E\_P11\_DATAID\_NIBBLE*.
- **length** (*int*) – Number of bytes to consider for CRC calculation. If `length == 0`, the full buffer length (`len(data)`) is used. Otherwise, `2 <= length <= len(data)` must hold.:param int offset: Byte offset of the E2E header.

**Returns**

*True* if CRC is valid, otherwise return *False*

`e2e.p11.E2E_P11_DATAID_BOTH: Final[int] = 0x00`

`e2e.p11.E2E_P11_DATAID_NIBBLE: Final[int] = 0x03`

## 1.2 CRC Functions

### 1.2.1 8-bit SAE J1850 CRC Calculation

`e2e.crc.calculate_crc8(data: bytes, start_value: int = 0xFF, first_call: bool = True) → int`

8-bit SAE J1850 CRC Calculation

#### Parameters

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

#### Returns

CRC value

`e2e.crc.CRC8_INITIAL_VALUE: Final[int] = 0xFF`

`e2e.crc.CRC8_XOR_VALUE: Final[int] = 0xFF`

`e2e.crc.CRC8_CHECK: Final[int] = 0x4B`

`e2e.crc.CRC8_MAGIC_CHECK: Final[int] = 0xC4`

### 1.2.2 8-bit 0x2F polynomial CRC Calculation

`e2e.crc.calculate_crc8_h2f(data: bytes, start_value: int = 0xFF, first_call: bool = True) → int`

8-bit 0x2F polynomial CRC Calculation

#### Parameters

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

#### Returns

CRC value

`e2e.crc.CRC8H2F_INITIAL_VALUE: Final[int] = 0xFF`

`e2e.crc.CRC8H2F_XOR_VALUE: Final[int] = 0xFF`

`e2e.crc.CRC8H2F_CHECK: Final[int] = 0xDF`

`e2e.crc.CRC8H2F_MAGIC_CHECK: Final[int] = 0x42`

### 1.2.3 16-bit CCITT-FALSE CRC16

`e2e.crc.calculate_crc16(data: bytes, start_value: int = 0xFFFF, first_call: bool = True) → int`

16-bit CCITT-FALSE CRC16

#### Parameters

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

**Returns**

CRC value

`e2e.crc.CRC16_INITIAL_VALUE: Final[int] = 0xFFFF`

`e2e.crc.CRC16_XOR_VALUE: Final[int] = 0x0000`

`e2e.crc.CRC16_CHECK: Final[int] = 0x29B1`

`e2e.crc.CRC16_MAGIC_CHECK: Final[int] = 0x0000`

### 1.2.4 16-bit 0x8005 polynomial CRC calculation

`e2e.crc.calculate_crc16_arc(data: bytes, start_value: int = 0x0000, first_call: bool = True) → int`

16-bit 0x8005 polynomial CRC calculation

**Parameters**

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

**Returns**

CRC value

`e2e.crc.CRC16ARC_INITIAL_VALUE: Final[int] = 0x0000`

`e2e.crc.CRC16ARC_XOR_VALUE: Final[int] = 0x0000`

`e2e.crc.CRC16ARC_CHECK: Final[int] = 0xBB3D`

`e2e.crc.CRC16ARC_MAGIC_CHECK: Final[int] = 0x0000`

### 1.2.5 32-bit Ethernet CRC Calculation

`e2e.crc.calculate_crc32(data: bytes, start_value: int = 0xFFFFFFFF, first_call: bool = True) → int`

32-bit Ethernet CRC Calculation

**Parameters**

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

**Returns**

CRC value

```
e2e.crc.CRC32_INITIAL_VALUE: Final[int] = 0xFFFFFFFF
```

```
e2e.crc.CRC32_XOR_VALUE: Final[int] = 0xFFFFFFFF
```

```
e2e.crc.CRC32_CHECK: Final[int] = 0xCBF43926
```

```
e2e.crc.CRC32_MAGIC_CHECK: Final[int] = 0xDEBB20E3
```

## 1.2.6 32-bit 0xF4ACFB13 polynomial CRC calculation

```
e2e.crc.calculate_crc32_p4(data: bytes, start_value: int = 0xFFFFFFFF, first_call: bool = True) → int
```

32-bit 0xF4ACFB13 polynomial CRC calculation

### Parameters

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

### Returns

CRC value

```
e2e.crc.CRC32P4_INITIAL_VALUE: Final[int] = 0xFFFFFFFF
```

```
e2e.crc.CRC32P4_XOR_VALUE: Final[int] = 0xFFFFFFFF
```

```
e2e.crc.CRC32P4_CHECK: Final[int] = 0x1697D06A
```

```
e2e.crc.CRC32P4_MAGIC_CHECK: Final[int] = 0x904CDBF
```

## 1.2.7 64-bit 0x42F0E1EBA9EA3693 polynomial CRC calculation

```
e2e.crc.calculate_crc64(data: bytes, start_value: int = 0xFFFFFFFFFFFFFFFF, first_call: bool = True) → int
```

64-bit 0x42F0E1EBA9EA3693 polynomial CRC calculation

### Parameters

- **data** (*bytes*) – bytes-like object which contains the data for CRC calculation
- **start\_value** (*int*) – First CRC of the algorithm (ignored when *first\_call* is *True*). In a sequence, this is expected to be the return value of the previous function call.
- **first\_call** (*bool*) – *True* if this is the first call of a sequence or an individual function call. *False* if this is a subsequent call in a sequence.

### Returns

CRC value

```
e2e.crc.CRC64_INITIAL_VALUE: Final[int] = 0xFFFFFFFFFFFFFFFF
```

```
e2e.crc.CRC64_XOR_VALUE: Final[int] = 0xFFFFFFFFFFFFFFFF
```

```
e2e.crc.CRC64_CHECK: Final[int] = 0x995DC9BBDF1939FA
```

```
e2e.crc.CRC64_MAGIC_CHECK: Final[int] = 0x49958C9ABD7D353F
```

## DESCRIPTION

This library provides fast C implementations of the E2E CRC algorithms and E2E profiles.



## INSTALLATION

You can install `autosar-e2e` from [PyPI](#):

```
python -m pip install autosar-e2e
```



Listing 1: CRC example

```
import e2e

crc: int = e2e.crc.calculate_crc8_h2f(b"\x00\x00\x00\x00")
```

Listing 2: E2E P02 example

```
import e2e

# create data
data = bytearray(b"\x00" * 8)
data_id_list = b"\x00" * 16

# increment counter and calculate CRC inplace
e2e.p02.e2e_p02_protect(data, data_id_list, increment_counter=True)

# check CRC
crc_correct: bool = e2e.p02.e2e_p02_check(data, data_id_list)
```



Run the tests with:

```
uvx tox
```



## **BUILD**

Build autosar-e2e with:

```
uv build
uvx twine check dist/*
```



**LICENSE**

autosar-e2e is distributed under the terms of the [MIT](#) license.



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